## Handling unsigned bytes in Java

In Java there is no unsigned concept, all integer primitive types are signed, including the byte primitive type.

Signed integer numbers are stored in memory in two's complement binary form. It all depends on how many memory bytes/bits are used to store the number. Taking a scenario where numbers are stored in **N** bits, then numbers from zero up to  $2^{(N-1)}-1$  are stored directly with no conversion, **bigger positive numbers cannot be stored**. Negative numbers are stored by decrementing from zero, thus -1 value is always  $2^{(N)}-1$ . The lowest negative number that can be represented is  $-2^{(N-1)}$ .

For the byte case we have 8 bits, even though unsigned values for a byte range from zero up to 255, in Java it's regarded as signed, thus they range from -128 up to 127. Notice -1 value is stored by decrementing zero so it will be stored as 255, -2 is stored as 254, and so on.

Problems arise when integers are type casted to bytes. This is a narrowing primitive conversion, for integers it works by copying the less significant bits. In this case, the eight less significant bits from the integer are copied to the byte. If the copied value is above 127 we end up with a negative byte value. Narrowing conversions may change the number and the signal.

The problem is not so much what is stored on the byte type but how it's interpreted. The conversion of an integer value from 128 up to 255 to a byte results in what Java views as a negative number.

Converting back the byte to the original unsigned byte value it's easy. If Java sees it as a positive number (or zero), no conversion is required. If it's negative, the original unsigned value can be obtained by adding 256. The following code demonstrates this:

Here are parts of the resulting output:

Original	INT:0	Casted to byte:0	Converted to integer from byte: 0
Original	INT:1	Casted to byte:1	Converted to integer from byte: 1
Original	INT:2	Casted to byte:2	Converted to integer from byte: 2
Original	INT:3	Casted to byte:3	Converted to integer from byte: 3
Original	INT:4	Casted to byte:4	Converted to integer from byte: 4
Original	TNT • 120	Casted to byte:12	A Converted to integer from byte: 120
Original	TNT • 121	Casted to byte:12	1 Converted to integer from byte: 120
Oniginal		Casted to byte:12	2 Converted to integer from byte: 121
Oniginal		Casted to byte:12	2 Converted to integer from byte: 122
Original	TNT . 123	Casted to byte:12	6 Converted to integer from byte: 125
Original	INT.124	Casted to byte.12	Converted to integer from byte, 124
Original	INT.125	Casted to byte.12	6 Converted to integer from byte: 125
Original	TNT.120	Casted to byte:12	7 Converted to integer from byte: 120
Original	INT.12/	Casted to byte.12	28 Converted to integer from byte, 127
Original	INT.120	Casted to byte1	26 Converted to integer from byte, 128
Original	TNT . 129	Casted to byte:-1	27 Converted to integer from byte: 129
Original		Casted to byte1	26 Converted to integer from byte: 130
Original		Casted to byte:-1	23 Converted to integer from byte: 131
Original	TNT.102	Casted to byte:-1	24 Converted to integer from byte: 132
Original		Casted to byte1	25 Converted to integer from byte, 135
Original	INT.104	Casted to byte1	22 Converted to integer from byte, 134
Original	TNT.126	Casted to byte:-1	21 Converted to integer from byte: 135
Original		Casted to byte:-1	20 Converted to integer from byte: 136
	INT:157		
Original	INT:247	Casted to byte:-9	Converted to integer from byte: 247
Original	INT:248	Casted to byte:-8	Converted to integer from byte: 248
Original	INT:249	Casted to byte:-7	Converted to integer from byte: 249
Original	INT:250	Casted to byte:-6	Converted to integer from byte: 250
Original	INT:251	Casted to byte:-5	Converted to integer from byte: 251
Original	INT:252	Casted to byte:-4	Converted to integer from byte: 252
Original	INT:253	Casted to byte:-3	Converted to integer from byte: 253
Original	INT:254	Casted to byte:-2	Converted to integer from byte: 254
Original	INT:255	Casted to byte:-1	Converted to integer from byte: 255